



## *Calling All Auburn Teens!*

### **An invitation from the Library Director:**

Are you a teen resident of Auburn interested in participating in a **Virtual Reality Advisory Group**? You would be an important resource to the Auburn Public Library Director for the purchase of VR hardware, software, and other related resources for the teen area at the Library!

The Library Director has been communicating with the Dean and other game design professionals at *Clark University's* new *School of Design and Technology*, which has been ranked by Princeton Review as fourth in the world for game design! The administration and faculty are ready and enthusiastic about partnering with us to help determine the most appropriate resources that best suit our needs and available space – and we want **you** to be involved!

We are looking at the **Meta Quest 3 512GB** model headsets for starters. Are you drawn to gaming apps from the Quest™ store or do you want to explore additional options such as Minecraft™, which are not available from the Quest™ store but would mean connecting the headsets to a PC rather than using a wireless, standalone model? Do training, or gaming apps interest you most, or a combination of both? All of these options are feasible and open for discussion!

If you are interested in participating in this important new advisory group, please register from the link below or via the QR code by **Friday, January 12, 2024**. I will be in touch with meeting time options.



**I look forward to developing this exciting initiative, with valuable input from all of you!**

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